



FIG. 1A

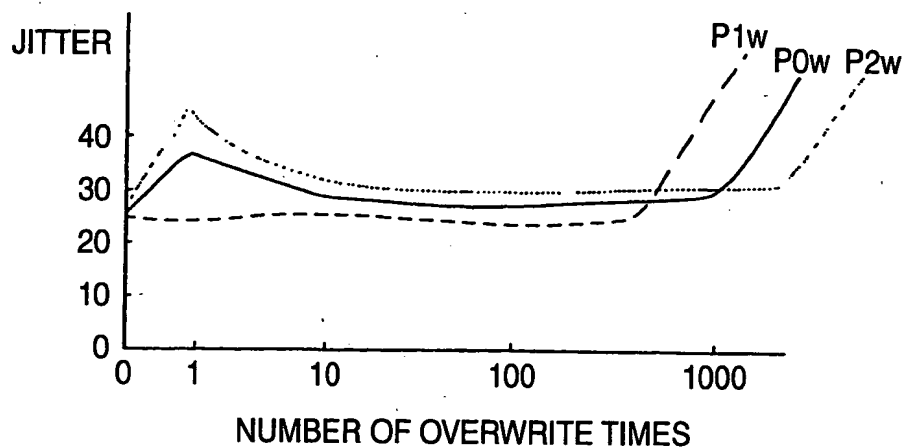
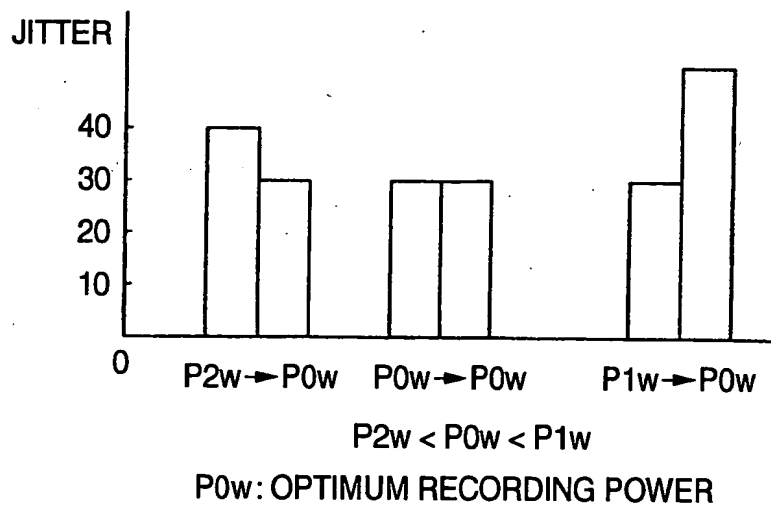


FIG. 1B





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FIG. 2A

RECORDING POWER P_{2w}

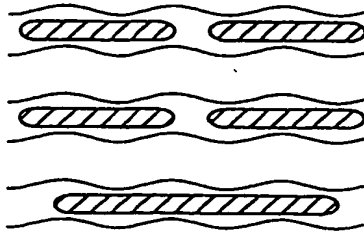


FIG. 2B

RECORDING POWER P_{0w}

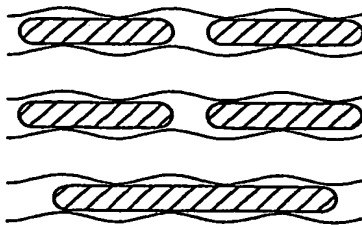
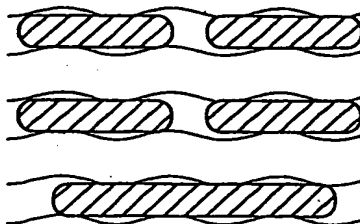


FIG. 2C

RECORDING POWER P_{1w}



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FIG. 3A

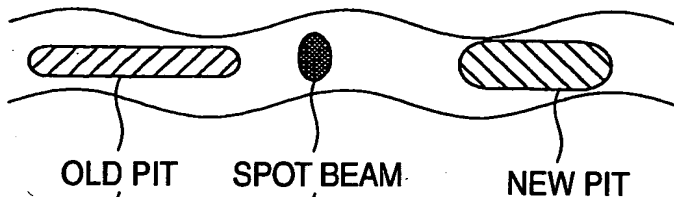


FIG. 3B

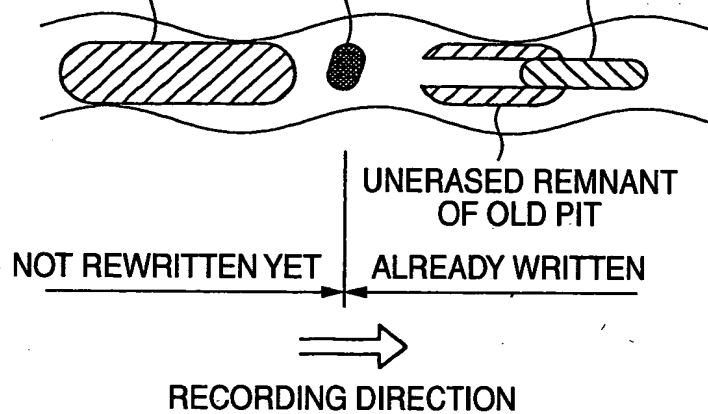


FIG. 4

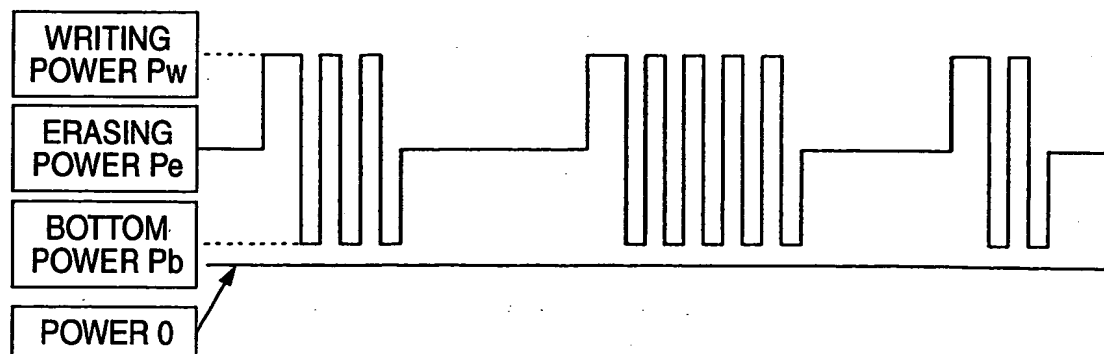


FIG. 5A

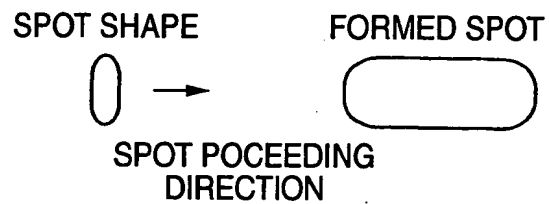


FIG. 5B



FIG. 5C

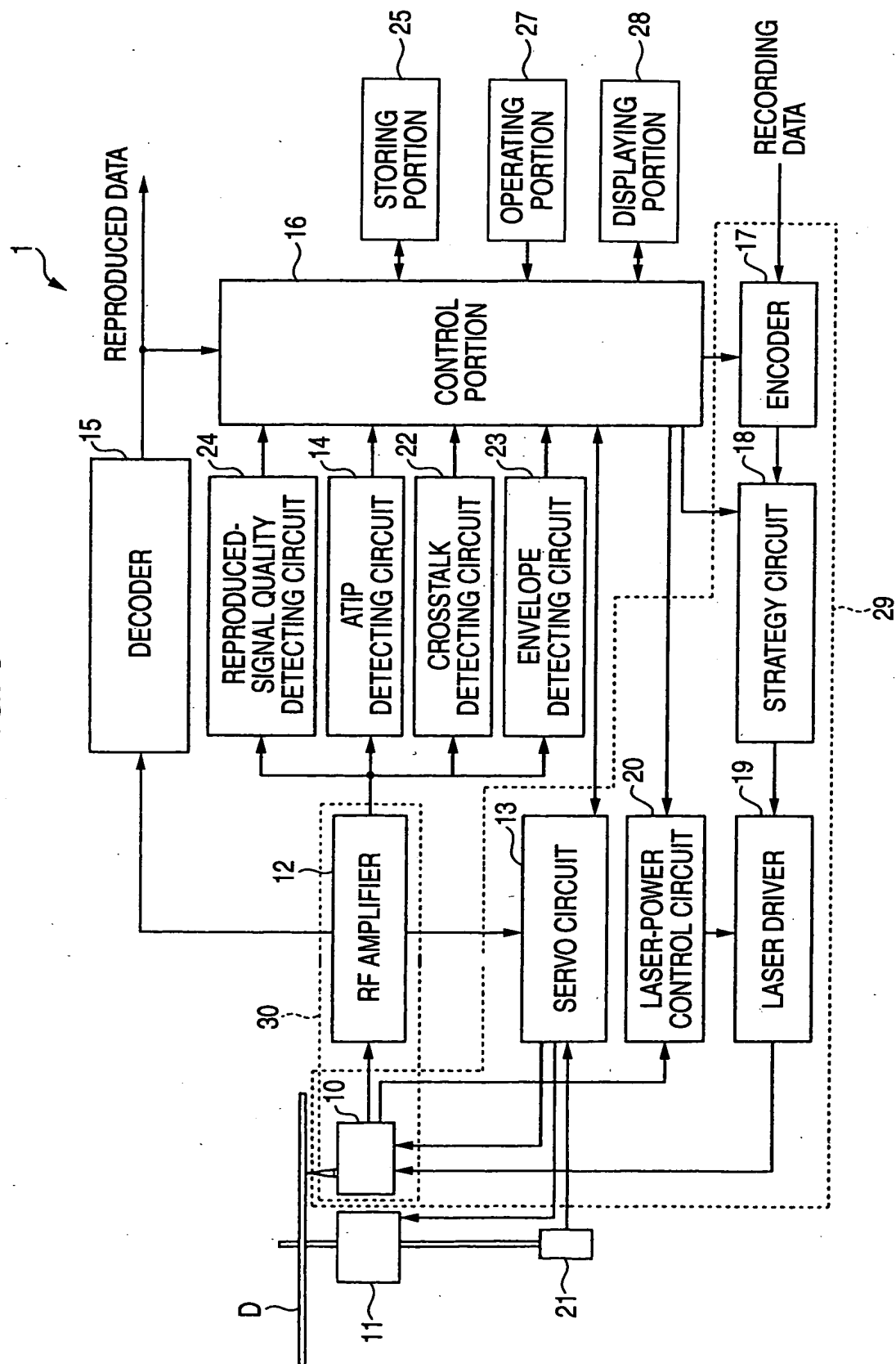


FIG. 5D



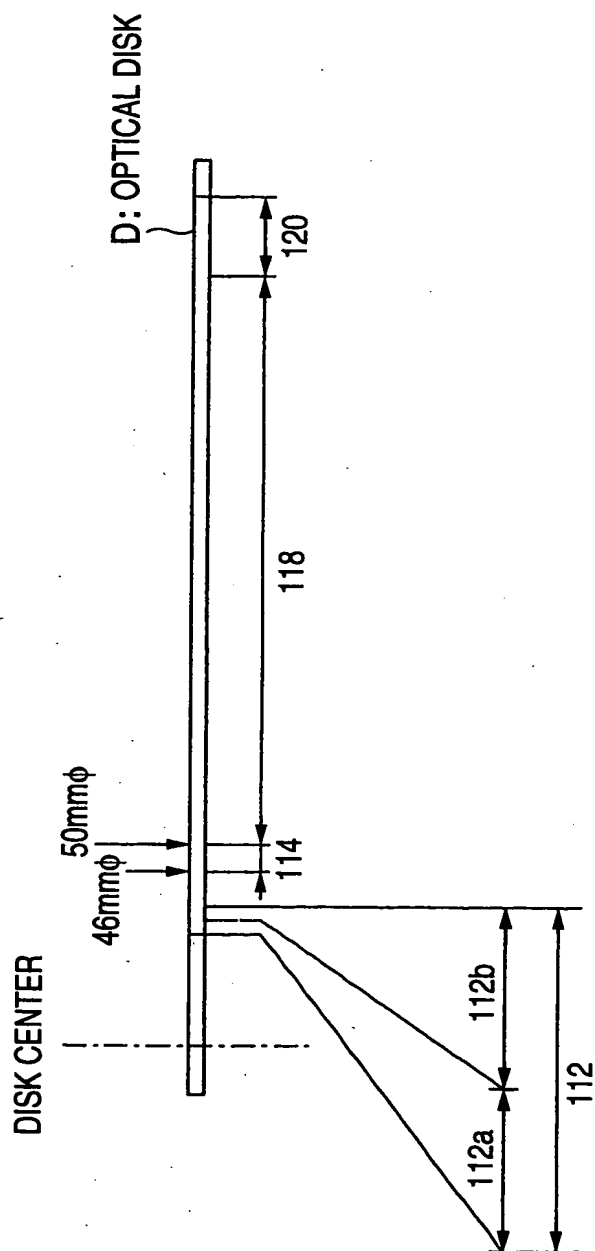
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FIG. 6



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FIG. 7



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FIG. 8A

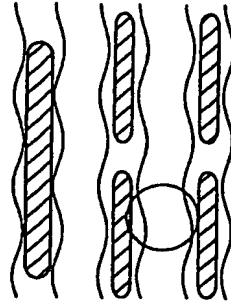


FIG. 8B

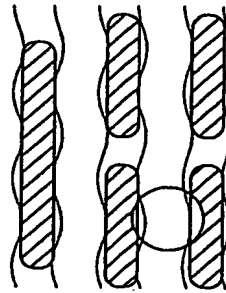
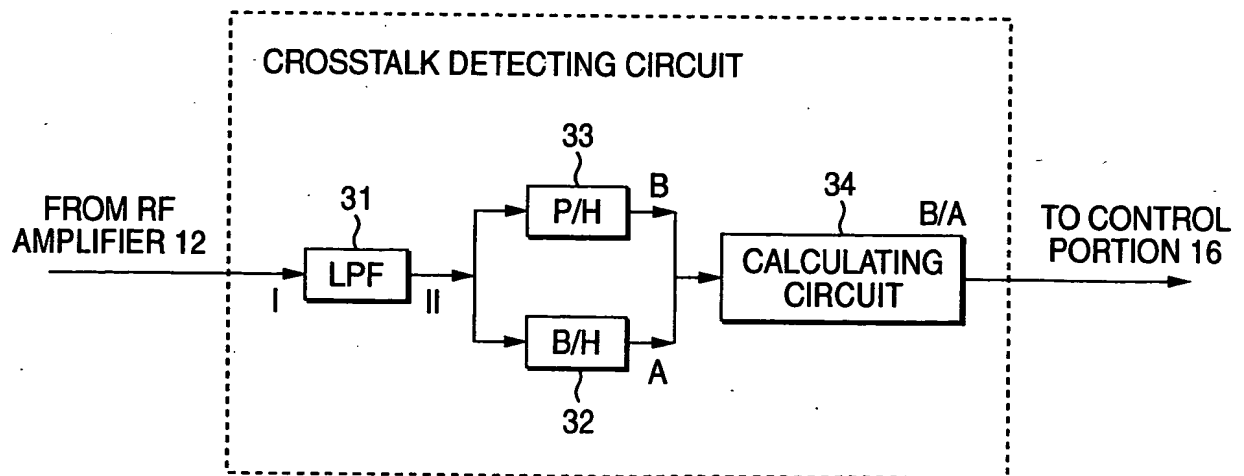


FIG. 9



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FIG. 10A

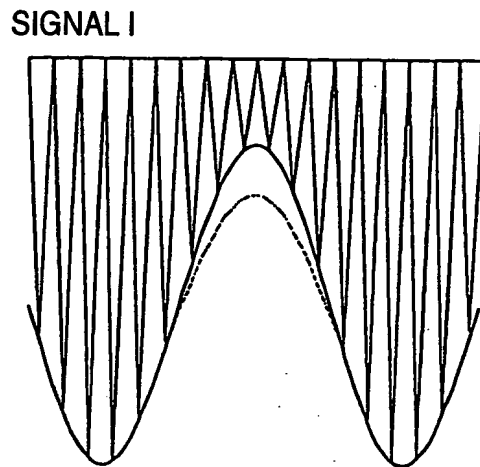
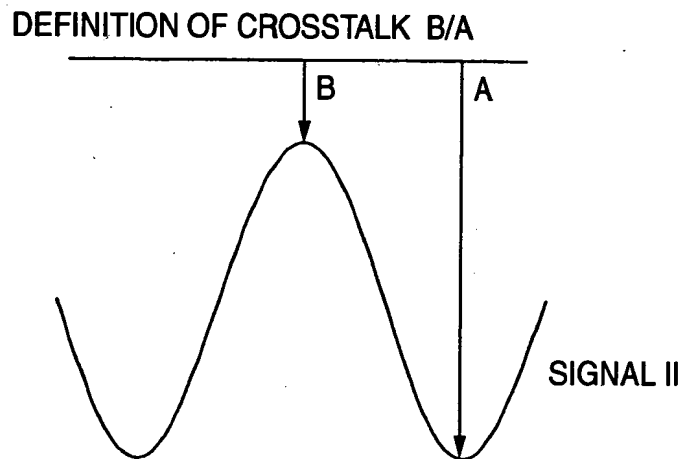
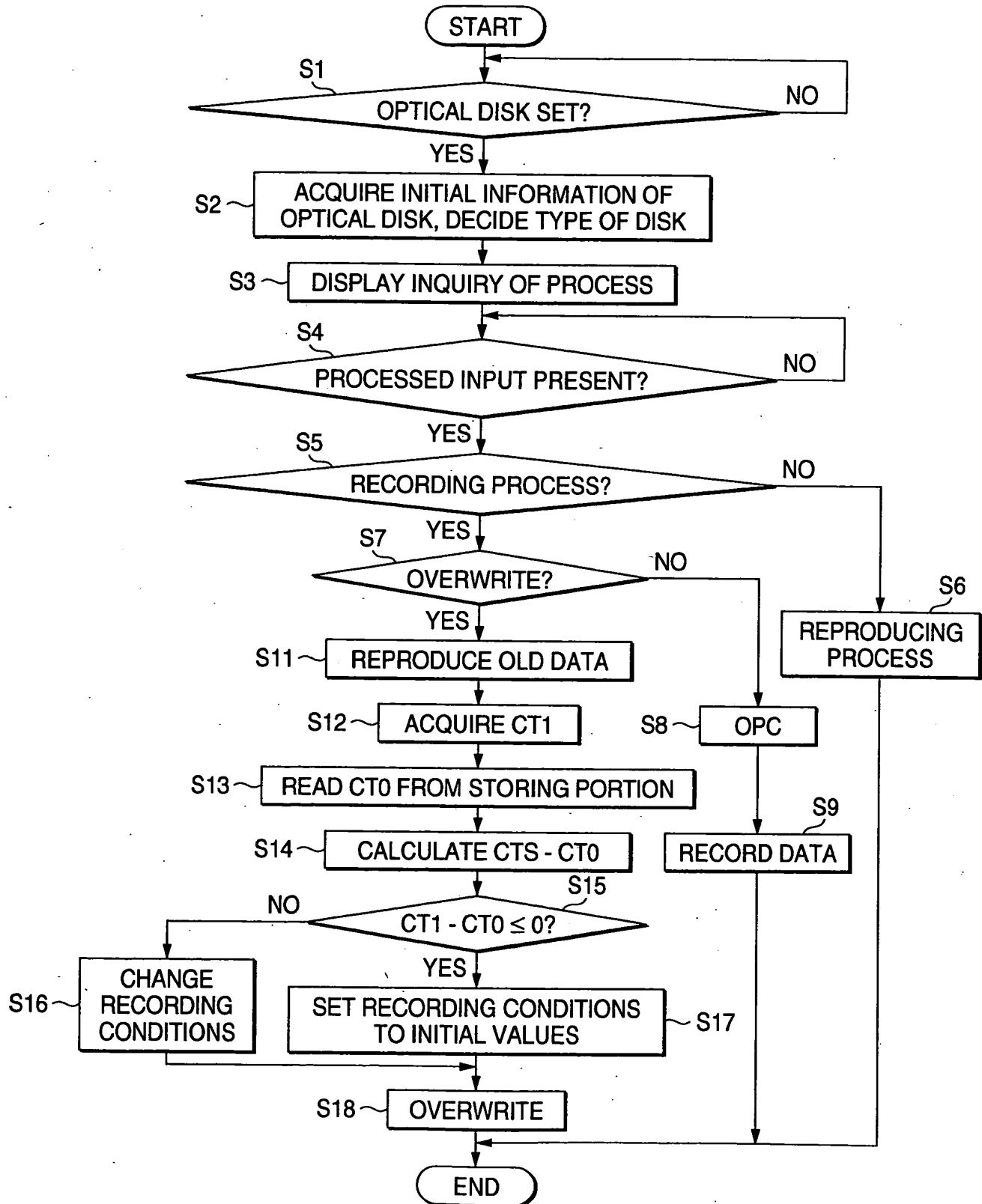


FIG. 10B



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FIG. 11



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FIG. 12A

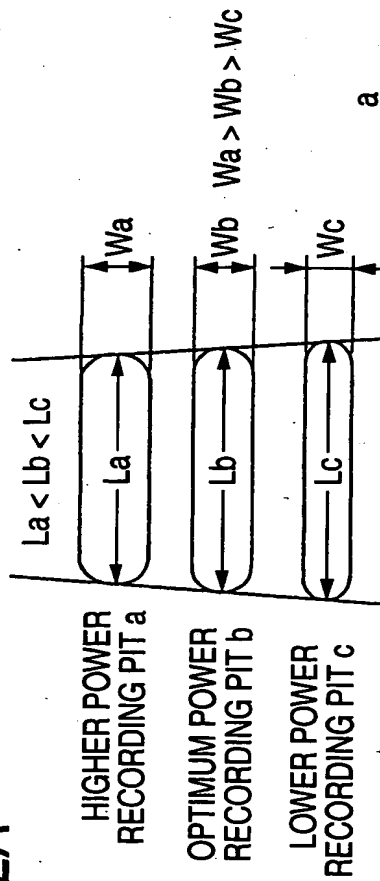


FIG. 12B

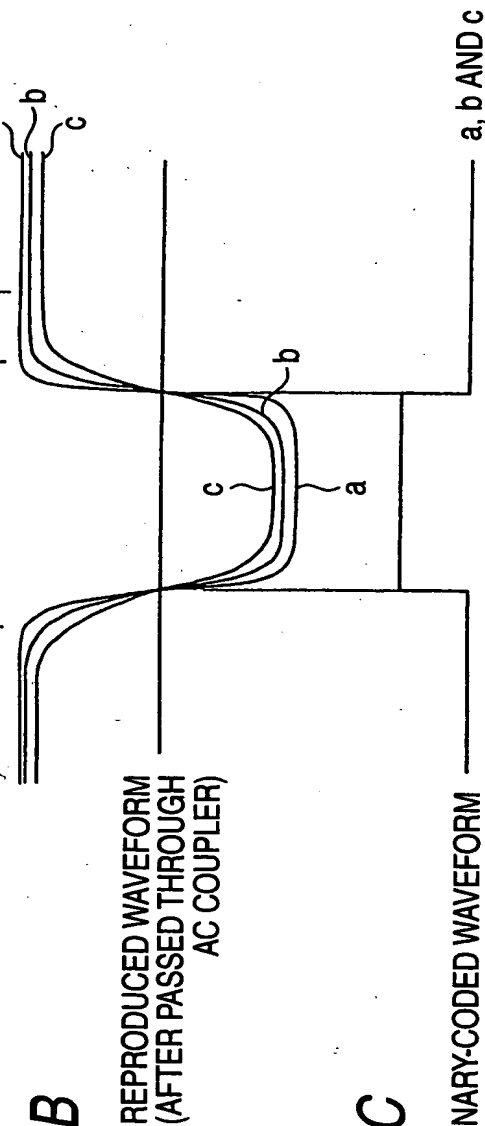


FIG. 12C

BINARY-CODED WAVEFORM

FIG. 13C

LOWER POWER RECORDING
EYE PATTERN

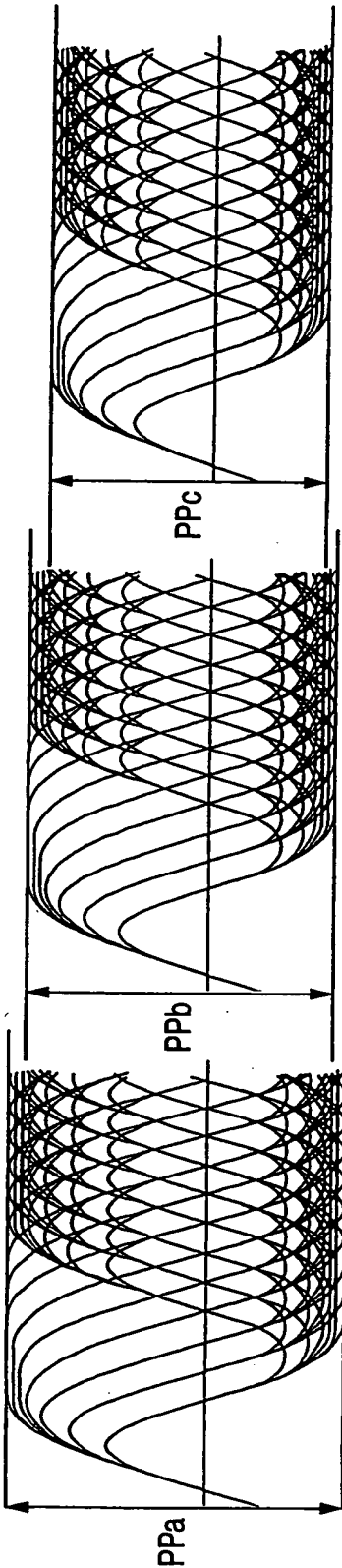


FIG. 13B

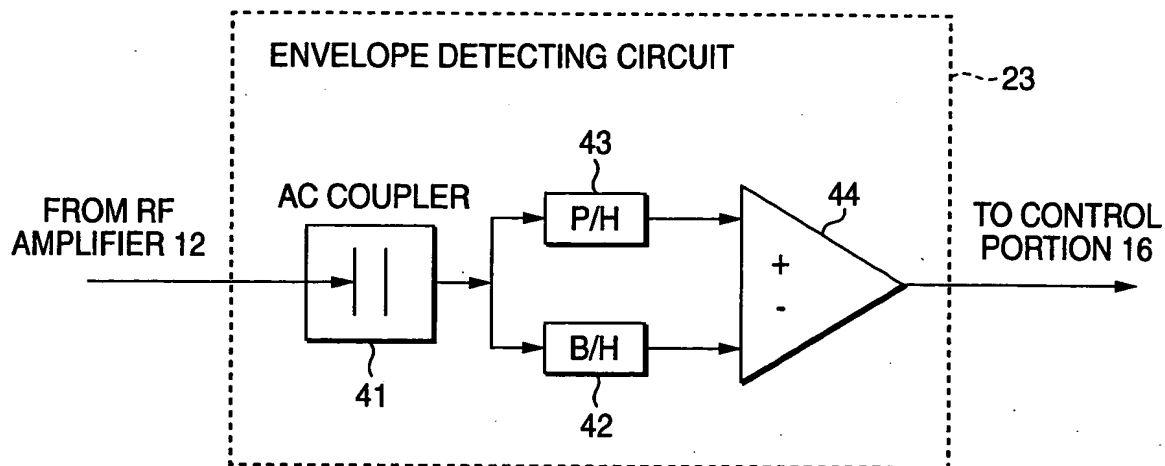
OPTIMUM POWER RECORDING
EYE PATTERN

FIG. 13A

HIGHER POWER RECORDING
EYE PATTERN

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FIG. 14



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FIG. 15

